# Archaeology in the Digital Era Volume II

## Archaeology in the Digital Era Volume II

# e-Papers from the 40<sup>th</sup> Conference on Computer Applications and Quantitative Methods in Archaeology

Southampton, 26-30 March 2012

Edited by

Graeme Earl, Tim Sly, Angeliki Chrysanthi, Patricia Murrieta-Flores, Constantinos Papadopoulos, Iza Romanowska and David Wheatley

AMSTERDAM UNIVERSITY PRESS

This e-book is published in the CAA series *Computer Applications and Quantitative Methods in Archaeology.* 

Cover design: Magenta Ontwerpers, Bussum

Lay-out: Iza Romanowska

Amsterdam University Press English-language titles are distributed in the US and Canada

by the University of Chicago Press.

e-ISBN 978 90 4852 728 1 (pdf)

NUR 684

© Computer Applications and Quantitative Methods in Archaeology (CAA) /

Amsterdam University Press, Amsterdam 2013

All rights reserved. Without limiting the rights under copyright reserved above, no part of this book may be reproduced, stored in or introduced into a retrieval system, or transmitted, in any form or by any means (electronic, mechanical, photocopying, recording or otherwise) without the written permission of both the copyright owner and the author of the book.

Every effort has been made to obtain permission to use all copyrighted illustrations reproduced in this book. Nonetheless, whosoever believes to have rights to this material is advised to contact the publisher.

## Contents

### Human Computer Interaction, Multimedia, Museums

- **15 Towards Collaborative Decipherment of Non-Verbal Markings in Archaeology** *Barbara Rita Barricelli, Stefano Valtolina, Giovanna Bagnasco Gianni and Alessandra Gobbi*
- 21 Archaeological Documentation in the Field: the Case of the Roman Forum of Cástulo

Ana Martínez Carrillo, Marcelo Castro, Francisco Arias de Haro and Manuel Serrano

- **30** Implications for the Design of Novel Technologies for Archaeological Fieldwork Tom Frankland and Graeme Earl
- **37 OpenArchaeoSurvey, or 'Being Educated by the Digital Fieldwork Assistant'** *Jitte Waagen, Nils de Reus and Rogier Kalkers*
- **48 The Use of iPad as a Documenting Tool on an Archaeological Excavation on Govče 2011 Project in North - Eastern Slovenia** *Eva Butina*
- 57 Back into Pleistocene Waters. The Narrative Museum of Casal de' Pazzi (Rome) Augusto Palombini, Patrizia Gioia, Antonia Arnoldus-Huyzendveld, Marco Di Ioia and Sofia Pescarin
- 66 Etruscanning 3D: an Innovative Project about Etruscans Eva Pietroni, Daniel Pletinckx, Wim Hupperetz and Claudio Rufa
- 77 Personalizing Interactive Digital Storytelling in Archaeological Museums: the CHESS Project

Laia Pujol-Tost, Maria Roussou, Olivier Balet and Stavroula Poulou

91 Installation for Interpretation of Archaeological Sites. The Portus Visualisation Project

Javier Pereda

- **102 Material Motion: Motion Analysis for Virtual Heritage Reconstruction** *Kirk Woolford and Stuart Dunn*
- **110 Interactive Workspace for Exploring Heterogeneous Data** Uros Damnjanovic and Sorin Hermon

## Simulating the Past

120 The Use of CFD to Understand Thermal Environments Inside Roman Baths: A Transdisciplinary Approach

Taylor Oetelaar, Clifton Johnston, David Wood, Lisa Hughes and John Humphrey

130 Structural Assessment of Ancient Building Components, the Temple of Artemis at Corfu

Georg Herdt, Aykut Erkal, Dina D'Ayala and Mark Wilson Jones

138 Final Results of the Virtual 3D Reconstruction of the East Pediment of the Temple of Zeus at Olympia

András Patay-Horváth

146 Teaching Cultural Heritage and 3D Modelling through a Virtual Reconstruction of a Medieval Charterhouse

Andres Bustillo, Ines Miguel, Lena Saladina Iglesias and Ana Maria Peña

- **156 3D Reconstruction in Archaeological Analysis of Medieval Settlements** Daniele Ferdani and Giovanna Bianchi
- 165 Handling Transparency in 3D Reconstructed Online Environments: Aquae Patavinae VR Case Study

Daniele Ferdani, Bruno Fanini, Guido Lucci Baldassari, Ivana Cerato, Sofia Pescarin

- **174 3D Documentation for the Assessment of Underwater Archaeological Remains** *Barbara Davidde Petriaggi, Roberto Petriaggi, Gabriele Gomes de Ayala*
- 181 Post-Excavation Analysis in Archaeology Using 3D-Technology: the Case Study of Hala Sultan Tekke

Kostas Anastasiades, Sorin Hermon, Nicola Amico and Giancarlo Iannone, Karin Nys

- **190 A New Approach for Interactive Procedural Modelling in Cultural Heritage** *René Zmugg, Ulrich Krispel, Wolfgang Thaller, Sven Havemann, Martin Pszeida and Dieter W. Fellner*
- **205 Virtual Reality Simulations in Cultural Heritage** Ioanneta Vergi
- 214 Taking Excavation to a Virtual World: Importing Archaeological Spatial Data to Second Life and OpenSim

Isto Huvila and Kari Uotila

- **221 Using ConML to Visualize the Main Historical Monuments of Crete** *Panagiotis Parthenios*
- 225 A High-Performance Computing Simulation of an Irrigation Management System: The Hohokam Water Management Simulation II John T. Murphy

## **Field and Lab Recording**

- **232 Application of RTI in Museum Conservation** *Eleni Kotoula*
- **241** Automatically Recognizing the Legends of Ancient Roman Republican Coins Albert Kavelar, Sebastian Zambanini and Martin Kampel

#### 250 Multispectral Imaging of Historic Handwritings

Fabian Hollaus

- **258 Multispectral Image Analysis of a Censored Postcard from 1942** *Florian Kleber, Fabian Hollaus and Robert Sablatnig*
- **264** Semantic Web Technologies Applied to Numismatic Collections Ethan Gruber, Sebastian Heath, Andrew Meadows, Daniel Pett, Karsten Tolle and David Wigg-Wolf
- **275** Automatic Coin Classification and Identification *Reinhold Huber-Mörk*
- **289** Archiving Three-Dimensional Archaeology: New Technologies, New Solutions? *Kieron Niven, Stuart Jeffrey and Julian D. Richards*
- **295** Intra-Site Analysis and Photogrammetry: the Case Study of the 'Buca Di Spaccasasso' (Grosseto, Italy) an Eneolithic Funerary Site *Giovanna Pizziolo, Daniele Pirisino, Carlo Tessaro and Nicoletta Volante*

308 Site Recording Using Automatic Image Based Three Dimensional Reconstruction Techniques

Victor Ferreira, Luís Mateus and José Aguiar

- **316** Photographic Rectification and Photogrammetric Methodology Applied to the Study of Construction Process of Provicial Forum of Tarraco *M. Serena Vinci*
- **324 Image-Based 3D Documentation of Archaeological Trenches Considering Spatial, Temporal and Semantic Aspects** *Robert Wulff and Reinhard Koch*
- **337 Digital Photogrammetry: a Contribution to the Study of Early Middle Ages Sarcophagi Quarries of Panzoult (Indre-et-Loire, France)** *Daniel Morleghem*
- 344 Low-Cost Photogrammetry and 3D Scanning: the Documentation of Palaeolithic Parietal Art in El Niño Cave

Alejandro García Moreno and Diego Garate

350 3D Documentation in Archaeology: Recording Las Cuevas Site, Chiquibul Reserve, Belize

Fabrizio Galeazzi, Holley Moyes and Mark Aldenderfer

- **363 Social Spreading of Geometric, Recorded Data from a Range of Types of 3D Scanners via a Web Data Server** Jorge Angas and Paula Uribe
- 376 Combining Terrestrial Laser Scanning and Techniques of Digital Image Processing in "Archaeology of the Architecture" Analysis in the Walls of the Andalusian Site of Vascos (Navalmoralejo, Toledo-Spain)

María J. Iniesto-Alba, Miguel A. Bru Castro, Estela Paradelo Fernández and Pablo Carballo Cruz

386 3D Model of the Roman Walls of Lugo (Galicia, Spain) Using a Terrestrial Laser Scanner and an Unmanned Aerial Vehicle

María J. Iniesto-Alba, Alicia Canizares-Sánchez, David Miranda and Rafael Crecente

398 (Re)seeing the Engraved Block of El Mirón Cave (Ramales de la Victoria, Cantabria, Spain)

Vera Moitinho de Almeida, Luis Teira, Manuel González-Morales, Lawrence G. Straus, Millán Mozota and Ana Blasco

406 Meshlab as a Complete Open Tool for the Integration of Photos and Colour with High-Resolution 3D Geometry Data

Marco Callieri, Guido Ranzuglia, Matteo Dellepiane, Paolo Cignoni and Roberto Scopigno

- **417 Enhancing Surface Features with the Radiance Scaling Meshlab Plugin** *Xavier Granier, Romain Vergne, Romain Pacanowski, Pascal Barla and Patrick Reuter*
- 422 OpeninfRA Storing and Retrieving Information in a Heterogeneous Documentation System

Alexander Schulze, Frank Henze, Felix F. Schäfer, Philipp Gerth and Frank Schwarzbach

**432 Towards Reverse Engineering Archaeological Artefacts** *Vera Moitinho de Almeida and Juan Anton Barceló* 

### **Data Analysis, Modelling and Sharing**

- **444 ARCA: Creating and Integrating Archaeological Databases** Maria del Carmen Moreno Escobar
- 457 A Database for Radiocarbon Dates. Some Methodological and Theoretical Issues about its Implementation

Igor Bogdanović, Juan Antonio Barceló and Giacomo Capuzzo

- **468 Standardised Vocabulary in Archaeological Databases** Matthias Lang, Geoff Carver and Stefan Printz
- **474 Modelling Imperfect Time in Datasets** *Koen Van Daele*
- **480** Distribution Analysis of Bone Remains in the Prehistoric Site of Mondeval De Sora (Belluno Italy): Issues and Proposals

Maria Chiara Turrini, Federica Fontana, Antonio Guerreschi and Ursula Thun Hohenstein

- **487 Places, People, Events and Stuff; Building Blocks for Archaeological Information Systems** *Paul J. Cripps*
- 498 ArcheoInf, the CIDOC-CRM and STELLAR: Workflow, Bottlenecks, and Where do we Go from Here?

 $Geoff\,Carver$ 

509 @OccupyWatlingStreet: Can we find out Who was occupying What, Where and When in the Past?

Keith May

520 Connecting Archaeology and Architecture in Europeana: the Iberian Digital Collections

Ana Martínez Carrillo, Arturo Ruiz and Alberto Sánchez

- 527 Open Access Journals in Archaeology and OpenAccessArchaeology.org Doug Rocks-Macqueen
- 533 SVG Pottery: Upgrading Pottery Publications to the Web Age Stefano Costa
- **541 Through an Urban Archaeological Data Model Handling Data Imperfection** *Asma Zoghlami, Cyril de Runz, Dominique Pargny, Eric Desjardin and Herman Akdag*
- 551 Guerrilla Foursquare: a Digital Archaeological Appropriation of Commercial Location-Based Social Networking

Andrew Dufton and Stuart Eve

**558 Conceptualising eScience for Archaeology with Digital Infrastructures and Socio-Technical Dynamics** *Teija Oikarinen and Helena Karasti* 

### **Geospatial Technologies and Analysis**

- **570 Intrasite Spatial Analysis of the Cemeteries with Dispersed Cremation Burials** *Marge Konsa*
- 575 A Specific Approach for a Peculiar Site: New Spatial Technologies for Recording and Analysing a Palaeolithic Site (the Cave of La Garma, Northern Spain) *Alfredo Maximiano, Pablo Arias and Roberto Ontañón*
- 584 Use of Quantitative Methods to Study an Alpine Rock Art Site: the Mont Bego Region

Thomas Huet

- **592 "The Whole is More than the Sum of its Parts"- Geospatial Data Integration, Visualisation and Analysis at the Roman Site of Ammaia (Marvão, Portugal)** *Eleftheria Paliou and Cristina Corsi*
- 608 Scattered Chronology Surface Artefact Survey and Spatial Analysis of Ceramic Concentrations

Ondrej Malina and Jakub Silhavy

617 Ecological and Social Space in the High Mountains in South Norway 8500 – 2000 BP

Espen Uleberg and Ellen Anne Pedersen

- **624** Chalcolithic Territorial Patterns in Central Moldavia (Iași County, Romania) Robin Brigand, Andrei Asăndulesei, Olivier Weller and Vasile Cotiugă
- 636 Settlement Patterns in Drahany Uplands (Czech Republic): GIS and Quantitative Methods Based Approach

Lukáš Holata

645 Rural Life in Protohistoric Italy: Using Integrated Spatial Data to Explore Protohistoric Settlement in the Sibaritide

Kayt Armstrong and Martijn van Leusen

- 655 Reconstructing the Ancient Cultural Landscape Around Pompeii in 2D and 3D: from Scientific Data to a Computer Animated Museum Exhibit Sebastian Vogel, David Strebel, Michael Märker and Florian Seiler
- 662 Using GIS to Reconstruct the Roman Centuriated Landscape in the Low Padua Plain (Italy)

Michele Matteazzi

670 Integrating Spatial Analyses into Foraging Societies Land Use Strategies. A Case Study from the Nalón River Basin (Asturias, North of Spain) Alejandro García, Miguel Angel Fano and Diego Garate

678 Lost Worlds: A Predictive Model to Locate Submerged Archaeological Sites in SE Alaska, USA

Kelly R. Monteleone, E. James Dixon and Andrew D. Wickert

694 Familiar Road, Unfamiliar Ground. Archaeological Predictive Modelling in Hungary

Gergely Padányi-Gulyás, Máté Stibrányi, Gábor Mesterházy and Márton Deák

- **710 Mathematical Models for the Determination of Archaeological Potential** *Nevio Dubbini and Gabriele Gattiglia*
- 720 Calculating Accessibility Irmela Herzog
- 735 Simulated Paths, Real Paths? A Case Study of Iberian Cessetania (Iron Age Society)

Joan Canela Gràcia

742 Open Source GIS for Archaeological Data: Two Case Studies from British and Egyptian Archaeology

Anna Kathrin Hodgkinson, Luca Bianconi and Stefano Costa

- 752 Speeding up Georeferencing with Subpixel Accuracy Gianluca Cantoro
- 761 Multi+ or Manifold Geophysical Prospection? Apostolos Sarris
- 771 Managing Data from Multiple Sensors in an Interdisciplinary Research Cruise Øyvind Ødegård, Martin Ludvigsen, Geir Johnsen, Asgeir J. Sørensen, Stefan Ekehaug and Fredrik Dukan and Mark Moline
- 781 Towards Detection of Archaeological Objects in High-Resolution Remotely Sensed Images: the Silvretta Case Study

Karsten Lambers and Igor Zingman

792 ArcheOS and UAVP, a Free and Open Source Platform for Remote Sensing: the Case Study of Monte S. Martino ai Campi of Riva del Garda (Italy)

Alessandro Bezzi, Luca Bezzi, Rupert Gietl and Nicoletta Pisu

800 The Visualization of the Archaeological Information through Web Servers: from Data Records on the Ground to Web Publication by Means of Web Map Services (WMS)

Julio Zancajo, Teresa Mostaza and Mercedes Farjas

### **Theoretical Approaches and Context of Archaeological Computing**

807 Crafting Archaeological Methodologies: Suggesting Situational Method Engineering for the Humanities and Social Sciences

César Gonzalez-Perez and Charlotte Hug

821 Boundary Concepts For Studying the Built Environment. A Framework of Socio-Spatial Reasoning for Identifying and Operationalising Comparative Analytical Units in GIS

Benjamin Vis

- **839 Everything Flows: Computational Approaches To Fluid Landscapes** Dimitrij Mlekuž
- 846 Reliability of the Representation of a Distribution: a Case Study on Middle Bronze Age Metal Finds in the Seine Valley

Estelle Gauthier and Maréva Gabillot

854 Assessing Positional Uncertainty due to Polygon-to-Point Collapse in the Cartographic Modelling of Archaeological Scatters

Fernando Sanchez and Antoni Canals

863 Theoretical Space-Time Modelling of the Diffusion of Raw Materials and Manufactured Objects

Estelle Gauthier, Olivier Weller, Jessica Giraud, Robin Brigand, in collaboration with: Pierre Pétrequin and Maréva Gabillot

- 874 A Tangible Chronology Jean-Yves Blaise and Iwona Dudek
- **888 Reconstructing Fragments: Shape Grammars and Archaeological Research** *Myrsini Mamoli and Terry Knight*
- 897 Grammar Modelling and the Visualisation of an Uncertain Past: the Case of Building 5 at Portus

Matthew Harrison, Simon Keay and Graeme Earl

912 Can Infovis Tools Support the Analysis of Spatio-Temporal Diffusion Patterns in Historic Architecture?

Jean-Yves Blaise and Iwona Dudek

926 History in 3D: New Virtualization Techniques for Innovative Architectural and Archaeological Scholarship and Education

James C. Sweet, Krupali Krusche, Christopher R. Sweet, and Paul Turner

- **939 Investigating the Effectiveness of Problem-Based Learning in 3D Virtual Worlds. A Preliminary Report on the Digital Hadrian's Villa Project** *Lee Taylor-Nelms, Lynne A. Kvapil, John Fillwalk and Bernard Frischer*
- 949 Building Blocks of the Lost Past: Game Engines and Inaccessible Archaeological Sites

Anna Maria Kotarba-Morley, Joe Sarsfield, Joe Hastings, John Bradshaw and Peter Nicholas Fiske

**961 Re-reading the British Memorial: A Collaborative Documentation Project** *Nicole Beale and Gareth Beale* 

## **Chalcolithic Territorial Patterns in Central** Moldavia (Iași County, Romania)

#### Robin Brigand

UMR 8215 Trajectoires, France

Andrei Asăndulesei Alexandru Ioan Cuza University, Romania

**Olivier Weller** CNRS UMR 8215 Trajectoires, France

#### Vasile Cotiugă

Alexandru Ioan Cuza University, Romania

#### Abstract:

This paper aims to compare spatial and temporal distributions of archaeological evidence in the western part of Iaşi County. Applying integrated approaches through GIS analysis, it aims to explore natural, economic, and social phenomena involved in territorial trajectory during Later Prehistory (4600-3500 BC). In the chronological framework of the Cucuteni culture, different kinds of spatial analysis are computed (viewshed analysis, kernel density estimation) in order to strengthen the control of the Bahluieţ-Valea Oii basins, well-known for its fortified settlement density and its extremely suitable soils for agriculture.

#### **Keywords**:

Spatial Analysis, Cucuteni Culture, Viewshed, Kernel Density Estimation, Romania

Despite a long tradition of studies on Moldavian Neolithic and Chalcolithic cultures, the analysis of human communities' territorial behaviour remains underexploited. This work combines concepts used in spatial archaeology potentiality of a Geographic with the Information System (GIS) in order to mobilise archaeological artefacts in a large-scale setting and multiple thematic scopes. The general goal is to evaluate how prehistoric territories are constituted and how natural resources were driving factors for these farming groups of eastern Romania. Visual analysis and spatial patterning allow us to describe territorial models which explain the original organisation of these territories.

#### 1. Regional Setting

Located in the south-west area of the Moldavian Plain, the studied area covers the

hydrographic basin of the Bahluiet, limited to the East by its confluence with the Bahlui. With the intention of defining a more restricted area according to the degree of advance of the archaeological map, the span of the study extends to the two basins of Bahluiet and Valea Oii as strictly defined by the outlet located in the downstream part of Sârca (Bălțați), at the merging of these watercourses (Fig. 1). Those watersheds, respectively of 300 and 95 km<sup>2</sup>, differ by a vast interfluve (a landform composed of the relatively undissected upland between adjacent valleys containing streams two flowing in the same general direction). This is a cuesta landform, a ridge formed by gently tilted sedimentary rock in a homoclinal structure, slightly bulged with one long and gentle side (dip slope) conforming with the dip of the resistant beds that form it (towards the South and Bahluiet valley), and the other steep side (scarp slope) formed by the outcrop of resistant rocks (towards the North and Valea Oii valley).

Corresponding author: robinbrigand@yahoo.fr



*Figure 1*. Distribution map (A) and viewshed classification (B) in the Bahluiet-Valea Oii watersheds during Cucuteni period (4600-3500 BC).

Hydrography is the main factor of the current appearance of the Moldavian plain. Water has easily carved the geological sedimentary rock made of clay and sand. In the higher regions and on the Western and Southern limits, it has collided with sandstones and less crumbly sarmatian limestones of the Central Plateau or the Suceava Plateau. Above the marls and loess clay of the hydrographical basins of the Bahluiet and Valea Oii, different types of soil have been observed. They belong to two main categories determined by the climatic zoning: the level of illuvial clay, made up of brown and grey steppic soils, that are occasionally found on the plateaus that limit the study area (West and South); the level of mollisols (chernozems) that occupy most of the Moldavian plain and its lower parts (Bacăuănu

1968). The former characterise surfaces that are currently covered by forest – or recently cleared – or by sylvosteppic forests. The latter include the back of cuestas and low interfluves, the terraces of the Bahluieț and of the Valea Oii or the slightly steep sides, which are generally covered by meadows or fields.

#### 2. Achaeological Database

Diverse actors have, since the end of the 19<sup>th</sup> century, marked the prehistoric archaeology of the Eastern Carpathian Mountains, with important discoveries that are now part of the institutional historiography of the Cucuteni culture (e.g. Zaharia, Petrescu-Dîmbovița and Zaharia, 1970; Monah and Cucoş 1985; Marinescu-Bîlcu 1993; Văleanu 2003; Boghian 2004; Bem 2007). The study area is particularly well-documented. Our study benefited from numerous geographic or thematic inventories that have been carried out at the scale of Moldavia, county or main geographical units. Given the complex history of research and an undeniable wealth of data, an exhaustive yet critical database has had to be achieved, gathering all available information: the context of the discovery, the chronological frame, the nature of the site, the cartographic and bibliographic observations, the accuracy of archaeological information, the field survey data, and the nature of georeferencing.

provide Excavation can а precise chronological framework from exhaustive samples. Dating a site from the single ceramic artefacts collected by field survey questions their very representativeness and reliability for periodic maps (Fig. 1A). The number of archaeological sites for Cucuteni A (4600-4100 BC) is the highest: 40 sites, among which 26 (34.5 %) were not occupied at a later date. As for the Cucuteni A-B, researchers have already noted the very low number of sites for this period. In our case, 8 sites are located in the Western area. This reflects the research difficulties (due to research conditions with the lack of abundant painted ceramic in field survey) rather than the retraction of the settlement. Since our study took a particular interest in long-term settlement patterns, it seemed appropriate to group together the Cucuteni A-B and Cucuteni B sites. Added to Cucuteni B, the number of sites considering a period stretching approximately from 4100 to 3500 BC reaches 33, among which 19 (25.5%) are not occupied during Cucuteni A. Fourteen sites (19%) are occupied from Cucuteni A to Cucuteni B. These are stable, generally significant economically and socially, and they attract settlement in the long term, over a thousand years.

The issue of archaeological classification has largely mobilised the scientific community. From the 1970s, the community started using topographical criteria in order to distinguish between different types of settlement. Looking at former inventories shows a more or less elaborate classification between higher, lower, or medium positions, but these are not always relevant given their variability depending on considered territories. Indeed, the appearance of territory plays an important part in the settlement patterns. For example, it has been observed that settlements sometimes selected steep slopes and cliffs formed by the outcrop of resistant rocks, such as the right side of the high and medium-high Valea Oii valley. Nevertheless, the topographical criterion on its own is insufficient to establish a valid hierarchy: it must necessarily be associated with other data, which facilitate the creation of a coherent hierarchical index.

The first criterion involves the presence or absence of man-made defensive structures. This points out social as well as spatial inequalities. In our area of study, seven sites are turned into defensive structures during the Cucuteni. This helps us to rank the data as follows. The lowest level is constituted of "occupations". These are small sites that only provided a limited number of ceramic remains and no obvious element of domestic architecture or materials of quality. They constitute an important category (28 sites, about 37.5%). This probably includes temporary sites, characterised by a strong mobility. Yet they are often little delineated and insufficiently surveyed. Contrary to these occupations, simple settlements display architectural structures and artefacts of quality (figurines, painted ceramics, bone and flint tools). Significant in terms of size and relatively numerous (21 sites, which constitutes 28%), they differ from hilltop settlements (19 sites, 25.5%), which are limited by steep slopes forming a headland open on one side. Low terrace settlements, closed on one side, are considered as simple and not hilltop settlements. Naturally, fortified hilltop settlements (7 sites, about 9%) are characterised by the existence of an man-made fortification. The generic category "settlement" includes sites with abundant artefacts and



Figure 2. Cumulative viewsheds during Cucuteni A (A) and Cucuteni A-B and B (B).

house remains, generally stable, structuring the settlement pattern.

The georeferenced archaeological database depends on a precise protocol that need not be presented in detail here. Surveyed sites have been mapped by differential GPS (38 sites, more than 50% of the total) precisely where the strongest concentrations of ceramic remains have been found. When dealing with settlements well-defined by topography, the edges of the site have also been noted. The other sites were manually located using the descriptions contained in the inventories and the combined use of 1970 topographical maps at a 1:25.000 scale and maps dating from the first half of the 20<sup>th</sup> century at 1:20.000, as well as orthophotography. Indeed, among all the sites, the position of 21 of them (28%) can be placed with a margin of error of approximately 50 metres. Fifteen other sites (20%) are socalled imprecise locations, as the margin of error varies between 50 to 200 metres. Only one location remains inaccurate and located in the centre of the village.

Starting from this pattern of dots, a series of spatial analyses have been undertaken, benefiting from the wealth of specialised literature, a French project developing a model for spatial processes (Gandini, Favory and Nuninger 2012), and several experiments carried out in Neamţ County (Weller et al. 2007; Weller et al. 2011).

#### 3. Viewshed Analysis

In this section, the study of settlement patterns uses several parameters offered by GIS: viewshed analysis (Fig. 2), density estimation (Fig. 3) and more broadly, the anisotropic travel-times (Fig. 5). A major limit must be stated: since these studies are mostly based on indexes defined by field surveys, it is impossible to study their contemporaneity more precisely than in broad archaeological phases corresponding to 500-600 year periods (respectively Cucuteni A and Cucuteni A - B and B).

Viewshed analysis is one of the classic tools offered by GIS and has thus been largely used to resolve issues of territoriality peculiar to human societies (Wheathley and Gillings 2002, 202-216; Conolly and Lake 2006, 225-233). They allow the rephrasing of some crucial notions concerning the study of the forms of settlement: territory, considered as a transformed, occupied and appropriated space socially controlled by a group; status or rank, which corresponds to the different levels of hierarchy of the settlement; relations between the different parts of a spatial system, that is, the issues of specialisation and synergy of archaeological entities. Visibility calculation determines areas that can theoretically be seen from different observation points. Three essential shortcomings must be raised. The first one deals with the DEM resolution, since the calculated viewshed results depend on its accuracy. In our case, the small pixel value (25 m) elaborated by K. Ostir of Ljubljana University (ZRC Sazu) from ERS radar images allows for accurate and precise results. The second limit depends on how visibility analysis is programmed in each particular GIS software package. The software we used - ArcMap and Erdas Imagine – does not allow for any choice in the way in which visibility analysis is computed. With one single set of data, different algorithms produced different results. Several tests dealing with field observations resulted in our confidence in one of them: the Leica software package (Erdas Imagine). The third limit is fundamental and arises from the weakness of paleoecological data, such as vegetation and tree cover. Though forests can have a decisive impact on the field of vision, this study ignored this parameter because reconstructing vegetation history presented so many difficulties.

Several analyses have been carried out, from the theoretical assumption of an observer whose height is 1.7 m above ground, according to a standard offset. The field of vision is limited to 12 km, according to field observation (in different weather condition) and ethnographic information. It also corresponds to one day walking round trip. Besides, this value approaches general settings used in archaeological analysis. So, this paper assumes that a village, a small group of domestic units, or cattle located in an open landscape, are visible at 12 km in favourable weather conditions. The simplest way of visibility calculation is a binary map distinguishing between visible or invisible target cells from a specified viewpoint. The visible spectrum can then be quantified in square kilometres. Its classification using standard deviation offers a first level of hierarchisation according to the importance of theoretical visibilities for each site considered (Fig. 1B). The visibility map might be associated to one or more viewshed maps. The result is a multiple viewshed map in which the values are either 1 (visible) or 0 (not visible). Each map cells is noted 1 if it is visible from at least one viewpoint. On the other hand, the map algebraic sum of two or more binary single viewshed maps creates a cumulative viewshed (Fig. 2). Then, the cell values are integrated ranging from zero to theoretical maximum of the number of viewpoints, although this will only occur if at least one cell is visible from all viewpoints. The field of view being defined, the maximum value generally cannot be equal to the number of archaeological sites. This method is also used for defining a qualitative index of visibility taking into account not several archaeological sites, but the whole set of points lining a given settlement. It allows to qualify the visible spectrum that gives an account of the different viewpoints whether the observer stands at the centre or on the side of the settlement (Fig. 5). Contrary to cumulative viewsheds, the map of multiple viewsheds results from the association of several simple or binary visibilities. The outcome is thus a map of visibilities in which the values equal 0 or 1 (meaning the pixel is visible to 1 observer at least). Substracting multiple visibilities for Cucuteni A-B and B from Cucuteni A allows us to identify the dynamics of seen and unseen areas (Fig. 4b).



Figure 3. Cucuteni sites density with chronological and quality weighting factors.

#### 4. Density Estimation

The kernel density estimation (KDE) provides an estimation of the density of a point pattern. For a circular kernel estimation, the density value obtained takes into account the size of the neighbourhood: thus, an area surrounded by other high-density spaces will in turn become more dense. The assigned weight decreases proportionally to the distance from the centre of the window. This method is well known since the 80's (Silverman 1986) and has largely been used for archaeological applications for intra-site or inter-sites analysis (Baxter, Beardah and Wright, 1997; Nuninger et al. 2012). The density estimations depend on two parameters: *k*, the kernel function chosen; h, the radius chosen. ArcGIS uses a quadratic kernel function, with no alternative choice. In archaeological analyses, the choice of the radius (*h*) is the main parameter, for it determines the smoothing of the data. Generally, using too small radius will produce irregular surfaces, similar to a pattern of dots. On the contrary, too large radius will result in a loss of accuracy, favouring general trends and preventing the observation of settlement patterns.

For determining the best radius, this study uses a graphic approach inspired by the ArchaeDyn programme (Nuninger et al. 2012, 32) and applied in the Neamt County (Weller et al. 2011). It sets a curve of the maximum values obtained according to a series of calculations linked to a given interval (200 m). The inflection point of the curve corresponds to our situation, estimated at 900 m (in reality between 800 m and 1000 m). A major limitation is raised when the KDE method must be applied to archaeological data. In order to calculate the settlement densities by period (Cucuteni A, Cucuteni A-B and B), the sites with chronological dating that has been imprecisely attributed to the Cucuteni culture are not taken into account. In order to overcome this bias, a weighting according to the length of each period has been made. In the database, a site that can undisputedly be attributed to a period has a value of 1, and a site that undisputedly does not belong to a period has a value of 0. Each imprecisely dated site is given a value of 0.45 for Cucuteni A and of 0.55 for Cucuteni A-B and B. The main advantage of this method is that it takes into account sites that were previously excluded from the analyses by focusing on precise chronological periods. The density

CAA2012 Proceedings of the 40th Conference in Computer Applications and Quantitative Methods in Archaeology, Southampton, United Kingdom, 26-30 March 2012



Figure 4. Dynamics of density (A) and viewshed (B) between Cucuteni A and Cucuteni A-B and B.

varies with a lesser weight for these sites in order to give a more realistic image (Fig. 3).

**Concerning the nature of the archaeological** site, an arbitrary weighting is introduced on a scale of 1 to 4, which allows to discriminate quality settlements. Since this study tries to establish the importance of hilltop and fortified settlements in the organisation of Chalcolithic territories, those reaching a 4 should be given priority. They were most probably richer in terms of population and power, while the weight of short-lived or undefined occupations should be attenuated. Thus, small settlements, usually identified by fieldwalking surveys, are attributed a value of 1, whereas simple, hilltop and fortified settlements range from 2 to 4. The product of the two weighting factors, i.e. the nature of the site and its chronological framework, allows us to define a value which will be used for these KED analyses. Thus, simple settlements of which dating is uncertain are attributed to the Cucuteni but without specifications, will be given a value of 2x0.45

for Cucuteni A and 2x0.55 for Cucuteni A-B and B (Fig. 3).

With those density maps that provide a broad view of settlement processes by chronocultural period for the Bahluiet-Valea Oii hydrographic basin, differential density maps have been associated in order to visualise positive and negative evolutions between the two chronological sequences. The instability index, whether it be negative (abandonment) or positive (creation or development) is obtained by subtraction of the site density, weighted by its nature and chronology (Fig. 4). Negative values correspond to deserted sites; conversely, positive values correspond to created sites (i.e. new site or rise of the site's status). Finally, while a value 0 indicates the absence of occupancy between the two periods, it also indicates the stability of the settlement throughout the two periods. Hence, in order to differentiate between the two parameters, the location of stable sites between Cucuteni A, A-B and B has been specified (Fig. 4a).

#### 5. Results and Discussion

Spatial analyses are mainly based on distribution maps from which graphic models are elaborated. In order to fully understand the method used in this study, two essential biases must be stated. On the one hand, archaeological information cannot be exhaustive and is bound to be partial. On the other hand, it is impossible to prove the contemporaneity of several sites placed in a centuries-old chronocultural phase (except in specific cases). The issue, while hard to solve in absence of radiocarbon dating and detailed excavations, can nevertheless be studied in terms of settlement patterns.

#### 5.1. Regional Distribution

A glance at the maps showing the archaeological spatial organisation is sufficient to define the general characteristics of their geographical distribution: settlements are tightly linked to the stream channels since they systematically stand on the edges of alluvial or erosive terraces, as well as on the ridges of cuesta landforms lining the watercourses. A few exceptions can be singled out. First of all, the Southern part (Fig. 1) and more precisely the area where the tributaries of the right bank are gathered, a looser settlement pattern has been observed. It does not reach the concentration numbers of other settlements in the Valea Oii and Bahluiet valleys. The settlements are distributed along the Ciunca and the Albeşti and, to a lesser extent, along their respective tributaries. Most Southern sites seem relatively isolated. They can be found in higher parts of rather minor and probably seasonal watercourses.

How can the unusual occupation in this area be explained? The topographical variable and the socio-economic environment suggest a few hypotheses. The morphology of the territory, with numerous narrow and symmetrical valleys with relatively steep slopes whose summits reach 150 to 200 m, does not provide a favourable place to settle. Furthermore, forest coverage may have been more than the current situation. In this context, the settlement pattern might be derived from pioneer settlers. It is suggested by isolated settlements, dissociated from the settlement patterns of the Bahluieţ valley. Two arguments suport this idea. First, the original topography offers many limited viewsheds, well-established by the map of hierarchies according to potential visibilities (Fig. 1B), as well as low viewshed competition emphasized by the cumulative viewshed maps (Fig. 2). The second argument points out the temporary nature of this occupation, without stable or fortified settlements (Fig. 1a).

On the contrary, in the Northern part (Valea Oii and Bahluieţ valleys), settlement patterns change radically. The archaeological distribution is very dense and organised according to several centres of population, usually indicated by the presence of stable settlements established on cuesta ridges or low alluvial terraces allowing them to control the fluvial landscape. We should keep in mind that the landscape is more open due to the rather flat topography, probably stimulating new occupations with close intervisibility.

#### 5.2. Settlement Pattern

The change between Cucuteni A and Cucuteni A-B and B is well-established thanks to the combined use of distribution maps and density analyses (Fig. 1a, Fig. 3). A regression can be noted during Cucuteni A-B and B, characterised by a noticeable decrease in the number of settlements. This suggests a phenomenon already observed in the foothills of Neamt County: a retraction and concentration of settlement according to specific choices about territorial control and land resources. Between Cucuteni A and Cucuteni A-B and B (Fig. 4a), the number of abandoned sites is high, notably in the middle-low Valea Oii valley. None of the eight sites seems to continue during the next period. This settlement duration probably reflects an agrarian colonization, as confirmed by the dating of at least three of them to

CAA2012 Proceedings of the 40th Conference in Computer Applications and Quantitative Methods in Archaeology, Southampton, United Kingdom, 26-30 March 2012



*Figure 5.* Viewshed analysis and travel time in Valea Oii from Cucuteni-Cetățuie (A) during Cucuteni A2, from Filiași-Dealul Mare (B) during Cucuteni A3.

Cucuteni A3 (c. 4350/4300-4150 BC) (Fig. 5b). The creation of sites during Cucuteni A-B and B is also important, in most cases reaching new adjacent areas. It implies, after the extension of Cucuteni A and the massive diffusion of its settlements, that a displacement and resettlement of the same populations occurred. New creations of sites are often found in direct proximity to deserted sites. Thus, they indicate a displacement and rarely, the occupation of new land.

Next to these displacements of population between Cucuteni A and Cucuteni A-B and B, another situation should be documented, which is less a displacement than a genuine strengthening of the settlement pattern. The network is not radically changed, for it relies on a former pattern unchanged by new occupations. Except the desertions in the Valea Oii valley and in the Southern part, density maps (Fig. 3) show a strengthening of previous polarities, whether in the upper and middle Bahluieţ valley, more densely occupied, or in the upper Valea Oii valley. In this area, it has been clearly observed that following a period of extension and diffusion, a resettlement occurred around the main fortified sites (Cucuteni-*Cetăţuie*, Cucuteni-*Dâmbul Morii*, Stroeşti-*Pietrărie*). This new territorial organisation seems to characterise the final phase of the Chalcolithic, as the dynamic viewshed map also records (Fig. 4B). Indeed, apart from the drastic reduction of visible spectrums in the middle and lower Valea Oii valley, this map highlights stability of visible areas.

#### 5.3. Territory, Mobility and Specialisation

The territory is defined as an area socially appropriated and domesticated by one or several communities, in which a population



*Figure 6*. The middle sector of the Bahluieţ Valley seen from the Ion Neculce-Livada de Visine settlement (Cucuteni B) and the distribution of visible Cucuteni A-B and B sites (V).

exercises immediate leverage for its activities of production or hunting in relation to the ecological context (field, pasture, forest, etc.). For instance, some fortified settlements, stable over a few generations and evenly distributed along the main fluvial corridors, were central places tied to its economic activities but also to probable affective factors. Next to stable and federating entities, temporary and mobile settlements (small farmhouse, agrarian annex, sheepfold, etc.) belonging to a specific socioeconomic process.

Settlement patterns consist of a dense network, with a strong hierarchy conveyed by a variety of archaeological sites, whether fortified settlements, hilltop settlements without fortifications, open settlements or temporary occupations. Hilltop settlements, sometimes fortified, can generally be found on a side of cuesta or a high terrace of ridges. It is limited by cliffs and, in some cases, by an open defensive ditch. Located high up and in an overhanging position, it visually controls a territory of dozens of square kilometres, and thus shares intervisibility with other settlements, but also with more minor sites established in variable topographical contexts. Different hierarchical levels have been observed in such cases. Fortified settlements, appearing as federating centres, have a very different access to resources than settlements located in alluvial plain or on a low terrace next to a watercourse. Taking soil information into account, one may suppose that hilltops are made of areas exploited for wood and breeding purposes. In the valleys, these settlements are located near pastures and water resources, thus probably intended for agricultural and pastoral purposes. Many small farms, probably seasonal and mobile according to economic production necessities, surround these federating centres.

Viewshed analysis provides more information. The example of the Valea Oii valley can be studied here for short periods (Cucuteni A2: c. 4500-4350/4300 BC; Cucuteni A3: c. 4350/4300-4150 BC) (Fig. 5). For Cucuteni A2 (Fig. 5A) 8 sites are within the viewshed of Cucuteni-Cetățuie fortified settlement, whether they are important settlements, fortified or without fortifications, or small agricultural units (generally imprecisely dated within Cucuteni A). Compared to Cucuteni A3 (Fig. 5B), with the creation of two hilltop settlements (Filiași-Dealul and Podişu-Dealul Mare Boghiu-Crescătorie), the analysis reveals a colonisation of the low valley. The remarkable concentration sites under of Cetățuie throughout Cucuteni A2 can be viewed as the expression of the occupation of a territorial unit, less than one hour away from Cucuteni-Cetățuie, where several settlements would have held different functions and coordinated the diffusion of satellite sites. A similar settlement association has been found in the low Valea Oii valley during the Cucuteni A3. One fortified settlement (Filiași-Dealul Mare) is directly connected to other sites:

- the nearby site of Filiaşi-*South West Dealul Mare* that, even though it is fortified, is still close in the alluvial valley and thus benefits from a specific access to resources;
- the more distant site of Bălţaţi-Dealul Mândra, located on a watercourse and in an open landscape, was probably based on agricultural production and/or hunting.

This synergy between sites with access to specific resources (water, soil and wood resources) defines a geographical and economic territory, in other words an area of land appropriated and exploited by a human community.

In the Valea Oii valley, it is particularly interesting to note that the two territories – the first one is structured on Cucuteni-*Cetăţuie*, the second one on Filiaşi-*Dealul Mare* – are over 10 km apart, which is more than a twohour walk (Fig. 5). The site of Balş-*Bejeneasa*, although imprecisely dated in the Cucuteni A, is set in an interesting location since it is halfway between the two settlements.

This settlement pattern can also be found in other zones of our study area, such as upstream of the confluence of the Bahluieț and Ciunca rivers. In this case, the strong visual competition between the settlements illustrated on the panoramic photograph (Fig. 6) could reflect their mobility on both sides of the fertile Bahluieț valley without identifying any federating settlement.

#### 6. Conclusions

This study has highlighted methods and problems in the study of settlement patterns in the 5<sup>th</sup> and 4<sup>th</sup> millennia BC. In Moldavia, similar settlement patterns have been observed in an earlier period, during the Precucuteni culture. They largely spread during Cucuteni A. In fact, Precucuteni settlement is distributed in the middle Bahluiet valley and to a lesser extent in the upper Valea Oii valley, where settlement gradually becomes denser during Cucuteni. In Cucuteni A, the number of settlements increases. Their wide distribution involves three simultaneous factors: first, the demographic increase provides new agents of settlement; second, the development of agricultural practices leads to a greater mobility; last, the intensification of territorial hierarchy leads to the emergence of federating centres of settlement. GIS analyses, whether dealing with visibility or density, reinforce these hypotheses while underlining the short-lived nature of these settlement patterns.

#### Acknowledgements

This work was made possible with the financial support of the Romanian Ministry of Education, Research, Youth and Sport: Sectoral **Operational Programme for Human Resources** Development 2007-2013, co-financed bv the European Social Fund, under the project POSDRU/89/1.5/S/63663 number and POSDRU/89/1.5/S/47646 and the Exploratory research project PN-II-ID-PCE-2011-3-0825, The Ethnoarchaeology of Salt Springs and Salt Mountains of the extra-Carpathian zone of Romania, no. 219/05.10.2011 (Project Manager: Dr. Marius Alexianu). This study has also been funded by the French Foreign Office (Commission for Archaeological Research) since 2004.

#### References

Bacăuănu, V. 1968. *Cîmpia Moldovei. Studiu geomorphologic*. Bucharest: Ed. Academiei Republicii Socialiste Romîne.

Baxter, M. J., C. C. Beardah, and R. V. S. Wright. 1997. "Some archaeological applications of kernel density estimates." *Journal of Archaeological Science* 24: 347-54.

Bem, C. 2007. *Traian Dealul Fântânilor: fenomenul Cucuteni A-B*. Targoviște: Cetatea de Scaun.

Boghian, D. 2004. *Comunitățile cucuteniene din bazinul Bahluiului*. Suceava: Ed. Universității din Suceava.

Conolly, J., and M. Lake. 2006. *Geographical information systems in archaeology*. Cambridge: University Press.

Gandini, C., F. Favory, and L. Nuninger. 2012. *Settlement pattern, production and trades from Neolithic to Middle Ages. Archaedyn.* Oxford: Archeopress.

Marinescu-Bîlcu, S. 1993. "Les Carpates orientales et la Moldavie." In *Atlas du Néolithique européen. L'Europe orientale*, edited by J. Kozlowski, 191-241. Liège: ERAUL.

Monah, D., and S. Cucoş. 1985. *Aşezările culturii Cucuteni din România*. Iași: Junimea.

Nuninger, L., L. Saligny, K. Ostir, N. Poirier, E. Fovet, C. Gandini, E. Gauthier, Z. Kokalj, and F. Tolle. 2012. "Models and tools for territorial dynamics studies." In *Archaedyn.* 7 millennia of territorial dynamics settlement pattern, production and trades from Neolithic to Middle Ages, edited by C. Gandini, F. Favory, and L. Nuninger, 23-37. Oxford: Archeopress.

Silverman, B. W. 1986. *Density estimation for statistics and data analysis.* London: Chapman and Hall.

Văleanu, M.-C. 2003. *Așezări neo-eneolitice din Moldova*. Iași: Helios.

Weller, O., R. Brigand, L. Nuninger, G. Dumitroaia, and D. Monah. 2007. "Analyses et modélisation spatiale autour des sources salées de Moldavie précarpatique durant la Préhistoire." In *Las salinas y la sal de interior en la historia: economía, medioambiente y sociedad*, edited by N. Morère Molinero, 165-84. Madrid: Universidad Rey Juan Carlos-Dykinson.

Weller, O., R. Brigand, L. Nuninger, and G. Dumitroaia. 2011. "Spatial analysis of prehistoric salt exploitation in eastern Carpathians (Romania)." In *Archaeology and anthropology of salt: a diachronic approach*, edited by M. Alexianu, O. Weller, and R.-G. Curcă, 69-80. Oxford: Archeopress.

Wheatley, D., and M. Gillings. 2002. *Spatial technology and archaeology. The archaeological applications of GIS.* London: Taylor and Francis.

Zaharia, N., M. Petrescu-Dîmbovița, and E. Zaharia. 1970. *Așezări din Moldova. De la Paleolitic și pîna in secolul al XVIII-lea.* Bucharest: Bucharest: Ed. Academiei Republicii Socialiste Romîne.